## PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE \_\_\_\_ SMALL ENTITY **TOTAL CLAIMS** ·24? RATE FEE RATE FEE **FOR** NUMBER EXTRA BASIC FEE 375.00 NUMBER FILED BASIC FEE 750.00 OR TOTAL CHARGEABLE CLAIMS minus 20= 42 X\$ 9= X\$18= OR 4 INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN D (Column 1) SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL **AMENDMENT** AFTER **PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR Total Minus **XS 9** X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE TIONAL AMENDMENT RATE TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ပ REMAINING NUMBER ADDI-**PRESENT** MENT AFTER RATE TIONAL **PREVIOUSLY EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total AMEND Minus \*\* X\$ 9= X\$18=OR Independent Minus \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

ADDIT. FEE

TOTAL

ADDIT. FEE

Application or Docket Number